

PLAYER-CHARACTER STANDEE

Each player draws their character on a fold-up standee. Players are allowed to complain (mine do), but they must draw their characters. In cases of true hardship, a player may be allowed to draw something else associated with the character: a prized book, a family crest... something. Drawing your character creates a meta-neural connection between your brain's motor center and its visual cortex, while circumventing the verbal.



NAME

FIGHT

SWAY

WEIRD