

Contents

Chapter I: Introduction & Sagas 8

HOW TO USE THIS BOOK.....	8
ON THE SETTING.....	8
Strangers in Foreign Lands.....	8
Social Structure.....	9
Islam & Islamic Law.....	11
<i>Crime and Punishment</i>	11
<i>The Pillars of Islam</i>	11
<i>Mosques</i>	12
BUILDING SAGAS.....	12
Founding a Covenant in the Mythic Middle East.....	12
<i>Founding a Chapter House</i>	13
<i>Itinerant Covenants</i>	13
<i>Joining a House of Wisdom</i>	13
Tales of Two Orders.....	13
<i>The Hermetic Crusades</i>	14
<i>The Followers of the Circle Return</i>	14
<i>A Hermetic Embassy?</i>	14
Magi of a Different Order.....	14
<i>Thus spoke Zarathustra</i>	14
<i>Holy Knives of Alamut</i>	15
CHARACTERS.....	15
Virtues.....	15
<i>Educated (Islamic)</i>	15
Flaws.....	15
<i>Dhimmi</i>	15
New Abilities.....	15
<i>Islamic Law*</i>	15
<i>Theology: Islam*</i>	15

Chapter 2: History 16

THE ANCIENT EMPIRES.....	16
THE RISE OF ISLAM.....	16
THE CALIPHATES.....	17
THE MONGOL INVASION.....	18

Chapter 3: Order of Suleiman 19

HISTORY.....	19
The Umayyad Summoners.....	19

The Formation of the Suhhar... 20
A Golden Age..... 23
The Crusading Suhhar..... 23
CULTURE..... 25
Organization..... 26
How Sahirs Live..... 29
CHARACTERS..... 29
Sahir Virtues and Flaws..... 30
<i>New and Modified Virtues</i> 30
Invocation of Names of Power..... 30
Sahir..... 30
Sihr..... 30
Solomonic Alchemy..... 30
Solomonic Astrology..... 30
Solomonic Physic..... 30
Solomonic Storytelling..... 30
Solomonic Travel..... 30
Vizier..... 30
Yatu Magic..... 30
<i>New and Modified Flaws</i> 31
Bound Spells..... 31
Patron..... 31
(Realm) Spirit Companion..... 31
Sahir Character Creation..... 31
<i>Virtues and Flaws</i> 32
<i>Experience</i> 32
<i>Spirits</i> 33
<i>Laboratory Activities</i> 33
<i>Aging and Warping</i> 33
SOLOMONIC MAGIC..... 33
Solomonic Spells (Naranjs)..... 34
<i>Summoning Spells</i> 34
<i>Formulaic and Ritual Spells</i> 35
<i>Vis (Taqa)</i> 37
Seasonal Summoning..... 37
<i>A Solomonic Laboratory</i> 38
<i>Vis Manipulation</i> 38
<i>Arcane Connections</i> 39
<i>Naranjs</i> 39
<i>Bindings</i> 39
<i>Seeking and Scouring</i> 40
<i>Warding</i> 41
<i>Servant Spirits (Kbuddam)</i> 41

<i>Al-Iksir (The Elixir of Life)</i>	41
<i>Initiating the Arts</i>	42
<i>Experimentation</i>	43
Warping and Corruption.....	43
Integration.....	44
<i>Hermetic True Names</i>	44
<i>Scientates Suleimanis</i>	45
<i>Hermetic Realm Initiation</i>	45
<i>Solomonic Devices</i>	45
<i>Spontaneous Solomonic Spells</i>	45
<i>Independent Solomonic Magic</i>	45
SOLOMONIC ARTS.....	45
Sihr.....	46
<i>Discerning Jinn</i>	46
<i>Summoning Jinn</i>	46
<i>Bargaining with the Jimni</i>	46
Solomonic Alchemy.....	48
<i>Solomonic Alchemy Spell Formulas</i>	49
Sanctuary in the sand.....	49
[Spirit]'s oasis.....	49
Cracks in the earth, [Spirit] weakens the ground... 49	
Summon forth the purest flame, to set alight those who oppose us.....	49
The wind is my armor, my armor is the wind.....	49
Bear me upon breath of stone.....	50
What Jabir found inside the rock.....	50
Rain of heavenly fire.....	50
The vigilant guardian.....	50
The wondrous box of Al-Fazari.....	50
Solomonic Astrology.....	50
<i>Solomonic Astrology Spell Formulas</i>	51
The blessed day, the apt day.....	51
The picture of [Target].....	52
What is the state of [Target]'s health?.....	52

The Cradle & The Crescent

Is [Target] a spirit?	52
Where is [Target] at this moment?	52
What are the words that surround [Target]?	52
Hearing the heart's speech	52
What do [Target]'s enemies intend?	52
When and where was [Target] born?	52
Will [Target] survive tomorrow's battle?	53
Solomonic Physic	53
<i>Solomonic Physic</i>	
<i>Spell Formulas</i>	54
Balm of the barmakids	54
Strings of the sanguine heart	54
Rend his flesh and tear his organs	54
[Spirit] sits on the fever's edge	54
Insight of the ancient jinn	54
The hollowing curse	54
Siphoning the warrior's bile	54
[Spirit], let me lean upon you	55

Close the red wounds of war	55
Jabril's blessing	55
Solomonic Storytelling	55
<i>Solomonic Storytelling</i>	
<i>Spell Formulas</i>	56
The tongue has no bone, yet it crushes	56
Wrathful breath of the desert wind	56
Move along, move along	56
[Spirit], his arms wide	56
Make their eyelids heavy and their heads to fall	57
Peal of familiar voices	57
A light distraction	57
You will not remember me when I am gone	57
Sow the seeds for a crop of betrayers	57
[Spirit]'s cave	57
Solomonic Travel	57
<i>Solomonic Travel</i>	
<i>Spell Formulas</i>	58
[Spirit] brings the curse of Bayna	58
The hush of solitude	58
Through the gray haze	59

To the highest mountains of Qaf	59
Warm as the life of day	59
We will meet again as the seasons turn	59
Sight of many lifetimes	59
The magical minaret	59
By the light of the ominous moon	60
The oubliette al-wazir	60

Chapter 4: The Jinn 61

TERMINOLOGY OF JINN	62
Jinn Defined Mechanically	62
Common Jinn Traits	63
Jinn and Free Will	63
Pious and Impious Jinn	65
<i>Pre-Islamic Jinn</i>	67
Pagan Jinn	67
<i>Creating Magic Jinn by Example:</i>	
<i>Baghl and Igbraq al-Siq</i>	68
Learning from Jinn	71
Corrupt Jinn	71
<i>The Dangers of Distinction:</i>	
<i>Dark Faerie or Infernal?</i>	74
Ghula, Faerie	71
Ghul, Infernal	72
Qareen	74

List of Inserts

Muslim Views of Europeans	9
The Mythic Middle East in <i>Ars Magica</i>	10
The Unholy Trinity	11
Soft Places: Tales into the Supernatural	13
War on Two Fronts?	14
The Sacred Vessels	16
Story Seed: The Mongol Threat	18
Story Seed: Disputes over the Caliphate	18
Legends of the First Council	22
The Families of Solomon's Seal	24
Majlis Story Seeds	27
Majlis in Baghdad	28
Other Summoning Arts	31
Sample Sahir: 'Arkhaman Laqy al-Hayz al-Nahr	34
Kharrat the Braggart, an Infernal Jinni	35
Spells with Arcane Connections	36
New Hermetic Virtues	44
New Solomonic Virtues	44
Non-Magic Sihr	47
Typical Duties for Sahirs	47
Magical Defenses	48
Solomonic Alchemy Guidelines	49
Solomonic Astrology Guidelines	51
Solomonic Physic Guidelines	53
Solomonic Storytelling Guidelines	56
Solomonic Travel Guidelines	58
Other Middle Eastern Spirits:	
Non-Jinn	61
Jinni Names	63
Jumayl, A Jinni Guide	64
Bali' al-Ard, a Bedouin racehorse	65
Bottles of Suleiman, Slaves of the King	66
Variants on the Genie of the Lamp Motif	68
Baghl, an Earth Jinni	69
The Buran of Yenghissar	70
Ghula, Faerie	72
Ghul, Infernal	73
A Typical Demonic Qareen	74
Story Seed: A Pious Companion?	75
Story Seed: An Unwanted Guest, and an Unexpected Invitation	75
A Note on Historical Accuracy	82
Story Seed: The Accursed Turanians	83
Story Seed: The Demon-Blooded Paladins of Manochir	83
The Mazdean "World Year"	84
Saints and Relics	85
The Staff of Yoisht Frayana	85
Story Seed: A Heretical Revival	87
The Sacred Cord	88
The Mazdean Calendar in Detail	90
Haoma	91
Zoroastrian Magi	93
Supernatural Abilities Taught by the Mobeds	94
New Ability: Mobed Lore	94
Adjuration Guidelines	95
True Names	95
Using Vis	95
Wonders Guidelines	96
New Wonders Guidelines	97
Mobed Beliefs on Astrology	98
Saoshyant's Elixir	99
New Durations, Ranges, and Targets	99
Long-Lived Mobeds	100
Zawba'a, Whirlwind of the Desert	103
Arabian Steeds	104
Saluqi	104
Pagan Deities of Arabia	105
Falconry in Arabia	106
Kohl	107
Story Seeds for the Najd and Yamama, Bahrayn, & the Empty Quarter	108
Story Seeds for the Holy Cities	111
The Hajj	112
Arab Poetry	114
Suleiman and the Queen of Sheba	115
Story Seed: Farida's Fears	115
Story Seed: The Food of Sana'a	115
The Nisnas	116

Wizards and Qareen.....	75
Jinni Weaknesses.....	75
Other Folk Traditions	
That Ward Against Jinn.....	76
Jinn and Other	
Expressions of the Divine.....	76
LANDS OF THE JINN.....	76
Jinnistan.....	76
The Mountains of Qaf.....	77
Al-Khadar.....	77
Mortal Scions of the Jinn.....	77
'Afrit Blood.....	77
Ghula Blood.....	77
Jann Blood.....	78
Mythic Scions of the Jinn.....	78
Virtues and Flaws.....	79
New and Modified Virtues.....	79
External Vis.....	79
Faerie Sight.....	79
Faerie Speech.....	79
Reputation as Confidence.....	79
New and Modified Flaws.....	80
Intangible Flesh.....	80
Traditional Ward.....	80
Monstrous Appearance.....	80
Sovereign Ward.....	80
Vulnerable to Folk	
Tradition (Islamic).....	80

Chapter 5: Mythic Zoroastrianism 81

A MYTHIC HISTORY.....	81
Zoroastrians under Islam.....	82
The Mazdean Church.....	82
MAZDEAN FAITH.....	82
Ohrmazd.....	83
Mazdean Divine Beings.....	83
Ameshasband.....	83
The Yazdan.....	84
Frobar.....	85
Heaven.....	85
Reaching Heaven.....	85
Limbo.....	85
Resurrection and	
Judgement.....	85
Fire.....	86
Mazdean Dominions.....	86
Ahriman.....	86
Mazdean Devils.....	87
The Daevas.....	87
Demons.....	87
Hell.....	87
Mazdean Heresies.....	87
RITES AND PRACTICES.....	88
Prayers.....	88
Videvdāt.....	88
Purity Rites.....	88

Bareshnum.....	88
Padyab.....	88
Nahn.....	88
Riman.....	89
Daily Rites.....	89
The Yasna.....	89
Birth, Initiation, Marriage,	
and Burial.....	89
Birth.....	89
Initiation.....	89
Marriage.....	89
Burial.....	91
The Mazdean Calendar.....	91
Mazdean Scriptures.....	92
Avesta.....	92
The Yasna.....	92
The Visparad.....	92
The Videvdāt.....	92
The Khordeh Avesta.....	92
The Yasht.....	92
MAZDEAN CHARACTERS.....	92
Virtues and Abilities.....	92
New Ability: Dead	
Language (Avestan).....	92
New Virtue:	
Magian Lineage.....	92
New Virtue:	
Mazdean Priest.....	93

List of Inserts (cont'd)

Flying Serpent (Iaculus).....	117
Hadramawt and 'Uman Story Seeds.....	118
Giant of 'Ad.....	119
Aladlammu and Apsasu.....	120
Demons of Mesopotamia.....	121
Girtablullu.....	122
Mushhushshu.....	123
The Courtship of Shirin.....	124
Story Seeds for Samarra and Baghdad.....	124
Story Seeds for Al-Mada'in	
and Dayr al-Aqal.....	126
The Epic of Gilgamesh.....	127
Story Seeds for the Great Swamp.....	129
Ighraq al-Siq.....	130 & 131
Story Seeds for Kufa and the Jazira.....	132
Mount Judi and Mount Ararat.....	133
More Story Seeds for the Jazira.....	135
Playing an Arzanjani Brass-Smith.....	136
Story Seeds for Azarbayjan and Gilan.....	137
Khidr and the Water of Life.....	137
The Fate of Baylaqan.....	138
Moses and Khidr.....	138
Story Seed: Sorcery, Treason and Plot.....	139
A Greater Armenian Covenant.....	139
The Shahnameh.....	141
Peri Faeries.....	141
Pairika Demons.....	141
Nasu Spirit.....	142
The Demon Azi Dahak.....	143
Story Seed: The Zahhak.....	143
Ghuzz Characters.....	144
Story Seed: The Well of Hindijan.....	145
Salt of Seven Colors.....	145
The Kajarani Worms.....	145
King Jamshid.....	146
The Imamzadihs of Shiraz.....	147
The Black Man.....	147
Persian Rugs.....	148
The Alchemist of Ahwaz.....	150
The Balu Tribesmen.....	151
Story Seed: The Lion-Shah.....	151
Hyrcanian Vis.....	152
Hyrcanian Tiger.....	153
The Caspian Gates.....	153
Story Seed: Sealing the Breach.....	154
The Simurgh.....	154
Gazelle, Persian.....	155
The Rig-i Jinn.....	156
Why Go to Hell?.....	156
Rostam.....	157
The Idol of Zur.....	157
Lake Zarah and Mount Khajeh.....	158
Story Seed: The Riddles.....	158
Rishtah.....	159
Story Seed: Save the Books.....	160
The Footsteps of Imam Reza.....	160
'Umar Khayyam.....	161
The Cypress of Kishmar.....	161
The Shansabani.....	161
An Assassin by Another Name.....	163
New Nizari Virtues.....	164
Initiation Scripts of the Nizaris.....	164
Story Seeds for The Great Rivers.....	167
Genghis Khan and the Fall	
of Transoxiana.....	168
Bactria Story Seeds.....	169
Ship of the Desert.....	170
Story Seed: Caravans.....	171
Story Seeds for Bukhara and Otrar.....	172
Elephants in Persia.....	173
The Heavenly Horse of Farghana.....	174
Badakhshan Story Seeds.....	175
The Gutluk-Temir Minaret.....	175
Blue Stones of Mythic Europe.....	176
Ruq.....	176 & 177
Ruq Story Seeds.....	178
Story Seed: The Black and the Blue.....	178
Horse, Steppe Pony (Turpanus).....	179
Story Seed: The Endless	
Nomad Cycle.....	179
Mongol Trooper.....	180
Mongol Spirit Shaman.....	181
Mythic Mongols Story Seeds.....	182 & 183
Steppe Spirit Story Seeds.....	183

The Cradle & The Crescent

New Virtue: Knowledge of True Names 93

THE MOBEDS: PRINCES OF MAGIC 93

Mobeds in Western Eyes 94

Mobeds and the Suhhar Sulayman 94

The Magic of the Mobeds 94

Mazdean Hedge Magic 94

Holy Powers 94

Invocation 95

Adjuration 95

Wonders 96

Holy Virtues 96

Adjuration 96

Dream Interpretation 96

Invocation 96

Wonders 97

Holy Abilities 97

*Adjuration** 97

*Dream Interpretation** 97

*Invocation** 97

*Wonders** 98

Group Magic 98

Holy Mobed Mysteries 98

Blessing of [Ameshaspand]
(*Minor Mystery Virtue*) 98

Mazdean Alchemy
(*Minor Mystery Virtue*) 98

Mazdean Astrology
(*Major Mystery Virtue*) 98

Celestial Durations 98

Celestial Blessing for Holy Spell Casting 99

Righteousness of the Wise
(*Minor Mystery Virtue*) 99

Saoshyant's Elixir
(*Major Mystery Virtue*) 99

Gifts of Gayomart
(*Major Mystery Virtue*) 100

Asha (Truth): True Faith 1 100

Vohu Manah (Good Mind): True Faith 4 100

Hauvavat (Wholeness): True Faith 6 100

Ameratat (Immortality): True Faith 8 100

Mobed Initiations 100

Mobed Initiation Scripts 100

Initiation into Mythic Alchemy 100

Initiation into Mythic Herbalism 100

Initiation into Dream Interpretation 101

Chapter 6: Mythic Arabia 102

LANDSCAPE AND SOCIETY 102

Hazards of the Deserts 103

The Bedouin 104

Bedouin Wizards 105

Brothers of the Tribe 105

THE NAJD AND YAMAMA 107

Tayma' and Khaybar 108

BAHRAYN 108

Hajar 109

THE EMPTY QUARTER 109

THE HIJAZ 109

Non-Muslims and the Holy Cities 109

Medina 110

Mecca 111

The Haram Mosque and the Ka'ba 112

Al-Ma'la Cemetery and the Mosque of the Jinn 112

Ta'if 113

The Cult of the Daughters of Allah 113

'ASIR & YEMEN 114

Sana'a 114

The Valley of 'Abqar 115

Ma'rib 115

HADRAMAWT 116

Frankincense and Myrrh 116

Iram, City of a Thousand Pillars 118

'UMAN 118

Muscat 119

Nizwa 119

Chapter 7: Mythic Mesopotamia 120

THE STARVING GODS 121

Tiamat's Creatures 122

IRAQ 123

Qasr Shirin 123

Samarra 124

Baghdad 124

The Dar al-Hikma 125

Golden Baghdad 125

Al-Mada'in 126

The Christian Monasteries 126

Dayr al-'Aql 126

Dayr Quinna 126

Dayr Hizqil 127

The Ruins of Babylon 127

The Great Swamp 128

The Ruins of Uruk 128

The Whirlpool at Ubullu 128

Basra 128

Kutha 128

Karbala' 129

Hilla 129

Najaf 130

Kufa 131

THE JAZIRA 132

Mosul 132

Barqa'id 133

Nasibin 133

The Astrologers of Nasibin 133

Mount Judi 133

Amid 133

Raqqa and the Battlefield of Siffin 134

Harran 134

Edessa 134

The Sanjah Bridge 136

Arzanjan 136

AZARBAYJAN 136

Lake Urmiya 136

Maragha 136

GILAN 137

Barvan 137

MUKAN 137

Bajarvan 137

ARRAN 138

Baylaqan 138

SHIRVAN 138

Shamakhi 138

GEORGIA 139

Tiflis 139

GREATER ARMENIA 139

Chapter 8: Mythic Persia 140

RECENT HISTORY 141

PERSIAN SUPERNATURAL FACTIONS 141

The Yatus 141

The Mobeds 142

The Nizari Isma'ilis 142

Zahhak 143

The Ghuzz 144

FARS 145

Arranjan 145

Darabgerd 145

Kajaran 145

Istakhr 146

Kish 146

Abarkavan 146

Mount Kavarvand 146

Shiraz 147

Shapur 147

Yazd 147

JIBAL 148

Isfahan 148

Kargas Kuh and Siyah Kuh 148

The Cradle & The Crescent

Kirmanshah	148
<i>Kanguvar</i>	149
Qum	149
Rayy	149
Savah	149
Takht-i-Suleiman	150
KHUZISTAN	150
Ahwaz	150
Gundeshapur	150
Ramhurmuz	150
<i>District of the Zutt</i>	151
KIRMAN	151
Bardasir	151
Jiruft	151
MAZANDARAN	151
Daylam	152
Qumis	152
The Great Wall of Gurgan	153
Mount Damavand	154
THE GREAT DESERT	154
Dasht-i Kavir	155
<i>Garmah</i>	155
<i>Naband</i>	155
Dasht-i Lut	156
<i>Gandom Beriyan</i>	156
<i>Sanij</i>	156
MAKRAN	156
The Gedrosian Desert	156
SEISTAN	157
Dartal	157
Zaranj	158
KHURASAN	158
Herat	158
Karakum Desert	158
Merv	158
Mashhad	160
Nishapur	160
<i>Mibr</i>	161
Quhistan	161
GHUR	161

Bamiyan	162
Firuzkuh	162
<i>The Minaret</i>	162
Ghazni	162
Kabul	162
THE NIZARI ISMA'ILI STATE	162
History	162
A Sect of Assassins	163
<i>The Da'wa</i>	163
The Nizaris Today	163
<i>Alamut</i>	165
Nizari Characters	165

Chapter 9: The Silk Road & Beyond 166

TRANSOXIANA	166
The Great Rivers	166
<i>The Oxus</i>	167
<i>The Jaxartes</i>	167
<i>The Sea of Khazar</i>	167
<i>The Aral Sea</i>	168
<i>Kyzylkum Desert</i>	168
Bactria	169
<i>Balkh</i>	169
<i>The Ruins at Ai Khanoum</i>	169
<i>Sogdian Rock</i>	169
Sogdiana	169
<i>Samarkand</i>	170
<i>Bukhara</i>	170
<i>Kasri Orifon</i>	172
<i>Otrar</i>	172
Khwarazm	173
<i>Gurganj</i>	174
<i>Kath</i>	174
Farghana	174
<i>Khojend</i>	175
<i>Osh</i>	175
Badakhshan	175
<i>Wakhan</i>	175

<i>The Mines of Labzvard</i>	177
The Roof of the World	177
<i>Turris Lapidae,</i> <i>the Stone Tower</i>	178
Beyond the Roof of the World	178
<i>Khashgar</i>	178
<i>The Taklimakan</i>	179
THE MYTHIC STEPPE	179
The Great Steppe	179
<i>Tashkent</i>	179
<i>Talas</i>	179
Mundane Mongols	180
Great Tengri	180
<i>Lesser Steppe Spirits</i>	181
Mythic Mongols	183
<i>Magus-level Shamans?</i>	184

Appendix A: Languages and Names 185

MUSLIM NAMES	185
PERSIAN NAMES	186
SELJUK NAMES	186
SAMPLE NAMES	186
Sample Muslim Isms	186
Sample Persian Isms	186
Sample Seljuk Isms	186
Sample Laqabs	186
Sample Nisbas	187

Appendix B: Timeline 188

Appendix C: Bibliography 190

GENERAL REFERENCE	190
HISTORY AND GEOGRAPHY	190
RELIGION	190
MYTHS AND LEGENDS	191
OTHER	191